

# CAMPAIGN OVERVIEW

## LOCALE CLUES

### LOS ANGELES

- NEW YORK: Researching Winston's 1924 activities reveal travel documents to Los Angeles.
- SAVANNAH: Henslowe tells them the *Ritual Site* was outside Los Angeles.
- SAVANNAH: Edgar Job tells them Echavarria was the cult leader in Los Angeles; George Ayers, a professor at UCLA, introduced him to the cult.
- SAVANNAH: Note from Henslowe indicating that the 1924 group's materials were put in the safe-deposit box at the First Bank of Long Beach.
- BANGKOK: Lowman's nectar comes from Los Angeles.

### BANGKOK

- SAVANNAH: Bangkok thugs can have their travel arrangements traced back to Daniel Lowman.
- LOS ANGELES: Talking to nectar junkie Lee Dempson, who has also been to the nectar fight clubs in Bangkok.
- LOS ANGELES: *Trammel's Testament*
- MALTA: Chasing freighters out of Malta will lead to local nectar ring that's looking at getting alternate supply lines from Bangkok.
- MEXICO CITY: Crate of De La Luz records shipped to Daniel Lowman (*Bangkok Shipping Record*)
- MEXICO CITY: *Letter from Savitree Sirikhan* (points to Ko Kruk Island and also the fights)
- AXUM: Fauche's Correspondence with Daniel Lowman

### ETHIOPIA

- LOS ANGELES: Job (Savannah), Buchwald, or Clarendon point to George Ayers at UCLA. (*Also some of Echavarria's books ended up at UCLA.*) Investigating Ayers at UCLA indicates the expedition.
- MEXICO CITY: Brooks implies that Trammel had Ayers' expedition in '24 to Ethiopia killed to prevent him from finding the truth. (*Screed of the Pyramid of Blood*)
- BANGKOK: *Savitree's Research* (points to Axum)

### VALETTA

- LOS ANGELES: Shipments of nectar to Valetta were canceled. (Due to Valetta suddenly swimming in nectar.)
- LOS ANGELES: *Trammel's Testament*
- BANGKOK: Lowman has received a sample of Maltese nectar from Montgomery Donovan; they're thinking about getting his supply from Valetta instead of LA because the increased supply makes it cheaper.

### MEXICO CITY

- LOS ANGELES: Shipments of nectar to South America were initiated last month. (Because Brooks isn't fulfilling his contracts.)
- LOS ANGELES: LP in Trammel's mansion (address on record label).
- LOS ANGELES: *Trammel's Testament*.
- BANGKOK: Lowman has a copy of the de la Luz record (address on record label)
- MALTA: Letter from Brooks to Donovan

### YUCATAN

- BANGKOK: Report on the Brooks Expedition
- MEXICO CITY: Notes regarding the expedition in Brooks' penthouse.
- MALTA: Letter from Brooks to Donovan

## CAMPAIGN CLUES – THIBET REVELATION

### MEXICO CITY/YUCATAN: The Maw of the Mouth lies within the Devouring Mountain

- YUCATAN: Questioning Gol-Goroth
- YUCATAN: Grafitti of the Xoxul
- MEXICO CITY: Painted on the wall in the shrine in Brook’s apartment. (Brooks incorrectly believes that the “Devouring Mountain” refers to the pyramid of Chichen Xoxul, which he refers to as the “Pyramid of Blood”.)
- MEXICO CITY: Tattoo on Brooks
- MEXICO CITY: *Grunido de La Montana* song implants false memory of the Devouring Mountain.

### BANGKOK: Sirikhan mounted expeditions to several locations, including Mt. Kailash

- BANGKOK: *Savitree’s Research*
- BANGKOK: *Expedition Account Books*
- MEXICO CITY: *Letter from Savitree Sirikhan* (trying to dissuade him from his belief that it’s Gol-Goroth mentions her expeditions.)

### MALTA: The Rift of the Maw opens only on the night of a New Moon beneath a clear sky

- MALTA: Questioning Montgomery Donovan.
- MALTA: Documents in Montgomery Donovan’s office.
- MALTA: A dream shared by Alexi and Monte, Jr.
- ETHIOPIA: Recurring motif among the Afar cultists.

### OPTIONAL: A Spell to Open the Sky (forcing appearance of the Rift of the Maw)

- LOS ANGELES: Lot of Echavarria’s books purchased by UCLA on instructions from George Ayers; one of them contains the ritual.
- ETHIOPIA: *Akuna’s Sketches* (contain the spell)
- ETHIOPIA: Questioning Guardians (their lore includes the spell)
- MALTA: Carved into the walls of the ruins beneath the Catacombs
- MALTA: Donovan has reverse engineered the spell

### OPTIONAL: Destroying Major Mouths

- BANGKOK: Xuc Pramoj can show them how to prep explosives.
- ETHIOPIA: Rituals of Self-Denial combined with sacrifice.

## CAMPAIGN CLUES – DESTROYING THE MAW

### OPTIONAL: Useless Ritual – Dismissing Nyarlathotep

- MALTA: Sir Godfrey gives them *Ritual to Dismiss Nyarlathotep*.

### DESTROYING THE MAW

- EXPLOSIVES: Boom.
- YUCATAN: Gol-Goroth gives them Ritual to Summon Aspect of Gol-Goroth as a final gift
- RITUAL TO DISMISS Y'GOLONAC: Correctly identifying Y'Golonac as the Eternal Liar, then some simple lore research will track down a copy of the pertinent ritual. (It can also be found in the *Revelations of Glaaki*.)
  - They can obtain the (useless) Ritual to Dismiss Gol-Goroth in a similar fashion.

## CAMPAIGN CLUES – FINAL RITUAL

### NEEDED: Create Hyperspace Gate (for banishing Edgar Job)

- YUCATAN: Carved into the walls of the Observatory
- LOS ANGELES: The spell is located in the *Gaze of Azathoth*, attached to the tale of a man who escaped the Dread God's gaze at the end of all times by slipping from one world to another.
- MEXICO CITY: The liner notes for the new song from de la Luz is an encrypted form of this ritual.
- SEVERN VALLEY: The unphased device in the Church on High Street can create an interdimensional portal without using the spell.

### NEEDED: Seeing an Alien World (for banishing Edgar Job)

- YUCATAN: Seeing the world of Goxumal
- LOS ANGELES: The painting *The Gazer's Perspective* serves as an adequate focus.
- BANGKOK: Using Savitree's Enriched Nectar to transdimensionally view other planets.
- SEVERN VALLEY: Tomb-Herd's Portal

### OPTIONAL: Edgar Job was a math savant (to identify Edgar Job)

- SAVANNAH: Edgar Job's psychological profile
- LOS ANGELES: Asking about Edgar Job at UCLA in Los Angeles.

## CAMPAIGN CLUES – APOCALYPSE

(not designed to actually solve, but to provide seed for Cthulhu Mythos spend at the end)

### Great power requires great sacrifices

- LOS ANGELES: Trammel's Testament
- MALTA: The required sacrifice of Montgomery's wife
- ETHIOPIA: Ayers' lessons in the Rituals of Self-Denial

### Echavarria's ritual had two layers

- LOS ANGELES: Investigating the Farm where the ritual took place reveals two incompatible sets of Mythos imagery
- BANGKOK: Savitree's Partial Reconstruction of the 1924 Ritual
- MEXICO CITY: *Unfinished Letter to Samson Trammel* (part of Brooks' ranting in his letters/diary/etc. says that Echavarria didn't reveal everything to Trammel; in fact, he deceived him; Brooks knows that there were rituals within rituals that Echavarria was performing that night)

### Edgar Job played a key role in Echavarria's ritual, but no one knows what it was

- SAVANNAH: Interviewing Edgar Job
- BANGKOK: Savitree's Partial Reconstruction of the 1924 Ritual
- MEXICO CITY: *Unfinished Letter to Samson Trammel* (Brooks' jealousy of Edgar Job; convinced that Trammel has him locked up in the asylum as part of his efforts to hide the truth)

### Azathoth

- LOS ANGELES: The unusual number of books relating to Nyarlathotep in Echavarria's library, particularly in his role as Herald
- YUCATAN: His eye appears in the gas giant above Golxumal. Gol-Goroth wishes his gaze to be averted from the world of his chosen children.
- THIBET: Final Vision of the Liar

## CAMPAIGN CLUES – IDENTITY OF THE LIAR FROM BEYOND

### GOL-GOROTH

- SAVANNAH: Edgar Job testifies that it was Gol-Goroth
- LOS ANGELES: Various '24 cultists all testify that they were summoning Gol-Goroth.
- MEXICO CITY: Brooks believes this and it's the basis of his expedition to the Yucatan.

*Suggesting it wasn't Gol-Goroth*

- LOS ANGELES: *Trammel's Testament*
- BANGKOK: *Savitree's Research*
- ETHIOPIA: George Ayers can tell them that "Gol-Goroth" was a lie told by Echavarria.

### NYARLATHOTEP

- LOS ANGELES: *Trammel's Testament*
- MALTA: Sir Godfrey Welles believes the Mouth to be a Mask of Nyarlathotep.

*Suggesting it wasn't Nyarlathotep*

- BANGKOK: Savitree's research doesn't suggest any correspondence with the Herald of Azathoth
- MALTA: There's evidence the Knights of Malta refer to a variety of Mythos Gods and creatures as being related to Nyarlathotep who have no actual relation to the Herald.

### PRISONER OF GLAAKI

- BANGKOK: Savitree's Research indicates that Gol-Goroth was a fake and Trammel's belief in the Liar being Nyarlathotep is a delusion. Based on her copy of the Revelations of Glaaki, she believes that the Prisoner of Glaaki might be a fit, but she's been unable to identify him.
- ETHIOPIA: Acuna discovered the Ethiopia site by interpreting rare copies of the *Revelations of Glaaki* (which describe Y'Golonac and treat not at all of Nyarlathotep or Gol-Goroth)

### Y'GOLONAC IS THE PRISONER

- SAVANNAH: Edgar Job caught a glimpse of the Thing.
- SEVERN VALLEY: The 12<sup>th</sup> Volume of the Revelations of Glaaki identifies Y'Golonac as the Prisoner of Glaaki.
- YUCATAN: If asked to identify the Prisoner of Glaaki, Gol-Goroth will name Y'Golonac.

## REFERENCE – WHO BELIEVES WHAT

**1924 CULTISTS:** Gol-Goroth (Fisher from Outside, God of the Black Stone)

**1924 INNER CIRCLE:** Liar From Beyond, Thing With a Thousand Mouths

- Ramon Echavarria, Samson Trammel, George Ayers

**1934 CULT:** Liar From Beyond, Thing With a Thousand Mouths

- Trammel popularized these as a revealed truth before realizing that the “real” revealed truth was Nyarlathotep.

**TRAMMEL’S INNER CIRCLE:** Nyarlathotep (the Black Man, the Black Maw)

- Samson Trammel (L.A. Inner Circle), Montgomery Donovan

**BROOKS:** Gol-Goroth (fiercely rejects Trammel’s claim that it’s Nyarlathotep)

**SAVITREE:** Uncertain (knows it wasn’t Gol-Goroth that was summoned; suspects that Trammel is deluded about it being a Mask of Nyarlathotep; has some evidence it might be the Prisoner of Glaaki, but doesn’t know who that epithet describes)

## REVELATIONS OF GLAAKI

**OTHER NAMES OF Y’GOLONAC:** His true name is rarely written down, for to speak it or to write it is often to summon his gaze. Appears as a naked, headless human with a mouth in the palm of each hand; other features are nebulous.

- Prisoner of Glaaki
- Maw of the Mouth
- Agony on the Wind (possibly a new name created by the Afar)
- The Defiler

## REVELATIONS OF GLAAKI

- Gla’aki is a Great Old One and dwells in a lake in the Severn Valley near Brichester in England (though he has been reported in other lakes around the world). Gla’aki has the shape of an enormous slug covered with metallic spines that, despite their appearance, are actually organic growths. Gla’aki can also extrude tentacles with eyes at the tips, allowing him to peer from underneath the water. It is believed that he came to the Earth imprisoned inside a meteor. When the meteor landed, Gla’aki was freed, and the impact created the lake wherein he now resides.
- Many people come to serve Gla’aki willingly, in exchange for the promise of eternal life. What they don’t realise is that he makes good on his promise by driving his spines into them, turning them into undead slaves.
- *Revelations of Glaaki* written by cult members during moments of lucidity and freedom during the periods in which Glaaki “sleeps”. 12 volumes.
- *Volume 12:* Describes Y’Golonac as the “Prisoner of Glaaki”, claiming that Y’Golonac suffers from the Green Disease and is imprisoned behind a wall.
  - “Beyond a gulf in the subterranean night a passage leads to a wall of massive bricks, and beyond the wall rises Y’gononac to be served by the tattered eyeless figures of the dark. Long has he slept beyond the wall, and those which crawl over the bricks scuttle across his body never knowing it to be Y’gononac; but when his name is spoken or read he comes forth to be worshipped or to feed and take on the shape and soul of those he feeds upon. For those who read of evil and search for its form within their minds call forth evil, and so may Y’gononac return to walk among men...”

## REFERENCE – 1924

### CULT MEMBERS

#### **Inner Circle**

- Ramon Echavarria (dead)
- Samson Trammel (Los Angeles)
- George Ayers (not at the ritual)

#### **Still Active**

- Edgar Job (Savannah)
- Savitree Sirikhan (Bangkok)
- Jonathan Brooks (Mexico City)

#### **Left the Cult**

- Richard Spend (dead)
- Abraham Buchwald (not at the ritual)
- Olivia Clarendon (not at the ritual)

### WINSTON'S INVESTIGATORS

- **Walter Winston:** Self-made man. Made fortune with his pharmaceutical company after World War I. He gathered the team.
- **Vince Stack:** Fixer. Good with a gun.
- **Katherine Clark:** Archivist, camerawoman, record keeper. She was the one who caught wind of what was happening at the farm. She died that night.
- **F.C. (Franklin Cormac) Kullman:** Expert in the occult. Walter paid him well to stick around. He was in a wheelchair, but he charged in trying to save Katherine. One of the cultists shot him in the head.

### RITUAL (August 13<sup>th</sup>, 1924)

- Echavarria, Trammel, Edgar Job, Richard Spend, and 12+ other cultists go to the Farm.
- Orgiastic rites. Minor mouths begin to manifest.
- Edgar Job's portion of the ritual was completed.
- Winston's team arrives in late afternoon.
- Barn is set on fire and cultists caught in crossfire.
- Mouths begin attacking cultists.
- Vince Stack blows Echavarria to bits with a shotgun.
- The Liar manifests amidst the carnage as a massive, bloated man with toothy maws in its hands. Vincent Stack is stabbed by Edgar Job and then torn to bits by the Liar.
- Katherine Clark is killed by the Liar. (Decapitated. Her head was eaten by one of the mouths.) F.C. Kullman tries to charge in to save Katherine, but is shot in the head by a cultist who grabbed Stack's shotgun.
- Samson Trammel, Edgar Job, and Savitree Sirikhan escape.
- Douglas Henslowe and Walter Winston flee.

## REFERENCE – MINOR MOUTHS

### MINOR MOUTH

- **Abilities:** Athletics 1, Health 1d6, Scuffling 3
- **Hit Threshold** 3
- **Alertness Modifier:** +0
- **Stealth Modifier:** -2
- **Weapon:** +0 (bite)
- **Armor:** None
- **Stability Loss:** +1 (+3 if manifested on your own body)

### CAPABILITIES (pg. 36-37)

- **Exhort** (Common): Spew exhortations in the Tongue of Lies.
  - General: Stability check (difficulty 3)
  - Targeted: Stability check (difficulty 5)
  - *Failure:* Immediate descent into animal behavior that lasts 1d6 x 3 minutes. (Run off, howl at the moon and stars, eat nearby organic objects, kiss or lick others or themselves, recite words they hear in the Tongue, etc.).
- **Hide** (Uncommon): +2 Stealth
- **Ragged Teeth** (Common): +2 bite damage
- **Searing Bile** (Uncommon): +1 damage to all relevant attacks
- **Shift** (Uncommon): Move quickly and unexpectedly across the surfaces on which it's manifested. Cannot leave immediate area.
  - **Hit Threshold:** 4
  - **Athletics** 6
- **Tough Flesh** (Uncommon): Scabs and dried pus.
  - **Armor** 1 or 2
- **Vicious Tongue** (Common for single tongue, Uncommon for multiple tongues): Long, prehensile tongue. 1d6 meters long.
  - **Tongue Damage** -1

### MANIFESTING MINOR MOUTH (pg. 174)

- **General Ability Check:** Sense Trouble check (difficulty 4) or mouth will bite.
- **Close Combat:** On roll of natural 6, mouth will attack target.
- **Amputation:** See pg. 37.

## REFERENCE – MAJOR MOUTHS

**Destroying with Explosives:** Difficulty 6

- *Explosives in the Mouth:* +1 or +2 bonus to Explosives check
- *Failure:* Possibly destroys Mouth, but spreads bits of its flesh and juices all about, making it easy for a new Mouth to form over time.

**Burying:** Mouth simply shifts through the raw rock, concrete, or whatever to resurface.

## REFERENCE – TONGUE OF LIES

(pg. 38)

**Mythos Stability Test:**

- *Unprepared:* 2 points
- *Forewarned:* 1 point
- *Spoken by Human Mouth:* +1 point
- *Blasted by Hearing Tongue:* You learn the Tongue of Lies and can speak no other language (even after regaining their Stability).
- Can only be lost a maximum of 3 times per Locale.



## REFERENCE – NECTAR

**NECTAR:** Cloudy liquid with a pungent, mossy smell. Distributed and effective in very, very small quantities.

- **Biology / Chemistry:** Not similar to any known biological or chemical compound. It's possible that it's alive, but not in any known pattern. And it's not clear whether it would best be classified as an animal, plant, fungus, or something else entirely.
  - **1-point Mythos Stability test:** Regardless of success, they believe additional investigation would yield further and perhaps profound information. (It doesn't; but it does trigger a 2-point Mythos Stability test, which also results in their belief that there's something more to discover. Curiosity or Thirst for Knowledge drives will fare very poorly here.)
- **Getting High:** See pg. 111.
  - **Duration:** 1d3 hours.
  - **First Use:** 4-point Mythos Stability test
  - **Addiction:** Automatic after taking it.
    - Stability test (difficulty 5) to pass up a clear and present opportunity to take Nectar again
    - Stability test (difficulty 3) to pass up opportunity when Nectar is just one option among many
    - 3 consecutive failures on these tests will increase the difficulty of future tests by 1.
    - 3 consecutive successes on these tests will reduce the difficulty of future tests by 1. This is cumulative (and will eventually result in the character no longer being addicted). Taking Nectar automatically resets the difficulty to the highest difficulty the character ever faced.

**SIAMESE NECTAR:** Creates lust for violence.

- Stability test (difficulty 3) to avoid lashing out randomly.
- Stability test (difficulty 5) to break off from violence you're currently performing.

**LUZ RECORDINGS:** See *Reference: De La Luz Recording (2.4 Mexico City)*.

## REFERENCE – TRAVEL TIMES

### **TRANSATLANTIC**

- DC-3
  - Nova Scotia to Ireland: 26 hours
    - Seaplane: Going to Foynes, Ireland
  - Brazil to Senegal: 26 hours
- *Graf Zeppelin*
  - West: 53 to 78 hours
  - East: 43 to 61 hours
  - *Hindenberg* begins flights in March 1936

### **NEW YORK to LOS ANGELES**

- Commercial Flight: 26 hours
- DC-3: 15-18 hours (3 refueling stops)

### **TRANSPACIFIC**

- San Francisco to Hawaii: 25 hours
- Hawaii to Midway to Wake Island to Guam to to Manila to Hong Kong:
  - 6 days
  - Flying time of 60 hours
  - Overnight stops in Honolulu, Midway, Wake Island, Guam
  - Island-hopping sea planes (would also stop at smaller islands set up as refueling depots).
  - China Clipper wouldn't fly until 1935, but they might be doing test flights

### **LOS ANGELES TO MEXICO CITY**

- 17 hours

### **IMPERIAL AIRWAYS – LONDON TO**

- Brisbane: 11 days, 2 dozen scheduled stops (\$20,000)
- Budapest:
  - Cologne, Leipzig, Prague, Budapest
- Singapore: 8 days
  - Paris, Brindisi, Athens, Alexandria, Cairo, Gaza, Baghdad, Basra, Kuwait, Bahrain, Sharjah, Gwadar, Karachi, Jodhpur, Delhi, Cawnpore, Allabad, Calcutta, Akgats, Rangoon, Bangkok, Alor Star
  - India (Delhi): 6 days
- Cape Town: 10 days
  - Paris, Marseilles, Rome, Brindisi, Athens, Alexandria, Cairo, Khartoum, Juba, Nairobi, Mbeya, Salisbury, Bulawayo, Johannesburg, Durban, Cape Town
- Until 1936 Imperial Airways couldn't service a large chunk of western Europe due to air rights debates with Italy (so British travelers still had to do Paris to Brindisi by rail).

#### SEE ALSO

<http://www.pelgranepress.com/seepagexx/october2007-simonc.html>



## REFERENCE – SUGGESTED READING

### Robert E. Howard

“The Black Stone”

“The Children of the Night”

“The People in the Dark”

“The Gods of Bal-Sagoth”

“The Thing on the Roof”

“Worms of the Earth”

### Ramsey Campbell

“The Inhabitant of the Lake”

“The Stone on the Island”

“The Church in High Street”

“Cold Print”

“The Room in the Castle”

“The Render of the Veils”

“The Plain of Sound”

*The Last Revelation of Gla’aki*

### H.P. Lovecraft

“The Shadow Out of Time”

### David Drake

“Than Curse the Darkness”

### Lin Carter

“The Fishers From Beyond”

### Chaosium Cthulhu Scenarios

*Masks of Nyarlathotep*

*No Man’s Land*