

ACT I – LOS ANGELES

ARRIVAL IN LOS ANGELES: *Prop: Photo of the Silver Sable*

LOS ANGELES MOOD

HOPEFUL BEATS

- It's a beautiful day in Los Angeles. The clear blue sky is interrupted only by stunning rows of green palm trees.
- A refreshing breeze reminds you that the weather's been gorgeous all day, a trend that looks like it'll continue into the evening.
- A street vendor selling an abundance of oranges, lemons, and limes smiles openly at you, then tosses you a free sample with a grin.
- The gregarious crew working a movie shoot on the corner at the end of the street goes about their business, hauling equipment and cracking jokes.
- Everywhere you turn it seems like there's another beautiful person, tall and tan and well dressed.

SINISTER BEATS

- A single tattered sheet of filthy newsprint skitters across the street — it sounds vaguely like it's hissing at you and then lodges itself in a sewer grate where a bunch of other scraps of garbage have accumulated.
- You turn a corner and your nostrils are assaulted by the stench of a filthy vagrant's body odor mixed with the tang of the hard liquor that's left him sprawled, unconscious, on the ground.
- You catch a faint stink of burning on the wind and remember reading about a brushfire up the coast in yesterday's newspaper.
- A police car rolls past you in the street. The cop inside gives you the stink-eye for no apparent reason.
- When you get back to the car, a woody, desiccated four-foot palm frond has fallen onto your hood. You grab it to toss it off your vehicle and discover that the thing's ridges are practically barbed — ouch!

LOS ANGELES NPC NAMES

Male: James, Ronald, Richard, Charles, Donald, Gerald, Bobby, Joe, Henry, Ralph, Larry, Fred, Lawrence, Norman, Howard, Roy

Female: Mary, Shirley, Barbara, Betty, Joyce, Frances, Beverly, Lois, Janet, Donna, Martha, Alice, Phyllis, Carolyn, Dolores, Gloria, Marlene

Last Names: Davis, Burney, Crawford, Schroeder, Cowart, Heitmann, Woods, Hansen, Magwood, Holland, McGillicuddy, Page, Hargrove, McAleese, Tuten, Stewart

PROACTIVE NODES

PROACTIVE 1: JACK PIZNER, PRIVATE INVESTIGATOR (Scenes 13-14)

- Notified by police (Echavarria/1924 inquiries).
- Notified by construction foreman (Node 3).
- Reports to Walker.

PROACTIVE 2: LAPD HARASSMENT (pg. 107)

- Sent by Walker

REVELATION LIST – NODES

NODE 1: HENSLOWE’S SAFE DEPOSIT BOX

- SAVANNAH: Interview with Douglas Henslowe (spend to reveal the existence of the safe deposit box)
- SAVANNAH: Key in Douglas Henslowe’s buried stash of information

NODE 2: RAMON’S OLD HOUSE

- Research on Ramon Echavarria.

NODE 3: THE FARM

- Police Report – 1924 Massacre
- Researching Ramon Echavarria
- Interviewing Yolanda Spenzel

NODE 4: GEORGE AYERS AT UCLA

- SAVANNAH: Interviewing Edgar Job
- Interviewing Abraham Buchwald
- Interviewing Olivia Clarendon
- Some of Echavarria’s books ended up at UCLA (by Ayers’ recommendation)

NODE 5: SAMON TRAMMEL’S MANSION

- Invoices at Jack Pizner’s Office
- Investigating Samson Trammel
- *Interviewing Lee Dempson*

NODE 6: LOS ANGELES NECTAR TRADE

- Tracking dealers from Trammel’s mansion
- Researching Nectar in LA
- *Financial documents in Trammel’s mansion*

REVELATION LIST – NPCs

NPC: JACK PIZNER

- See *Proactive 1: Jack Pizner, Private Investigator*.

NPC: YOLANDA SPENZEL

- Richard Spend's Obituary
- Police Report – 1924 Massacre

NPC: OLIVIA CLARENDON

- Richard Spend's Tabloid Obituary
- Interviewing Yolanda Spenzel

NPC: ABRAHAM BUCHWALD

- Books of account from Henslowe's Safe Deposit Box
- Tax records of Ramon Echavarria (researching Ramon Echavarria)

NPC: SAMSON TRAMMEL

- Paid for Ramon Echavarria's gravestone (researching Ramon Echavarria)
- Interviewing Abraham Buchwald
- *Trailing Jack Pizner*
- Investigating Ramon Echavarria's Estate (bought the books)

NPC: CAPTAIN WALKER

- Trailing Jack Pizner
- Staking out the Trammel Mansion
- *Investigating Los Angeles Nectar Trade*

NPC: GENIAL BROOKER THE GARDENER

- Oral History around Trammel's mansion

NPC: LEE DEMPSON

- *Captain Walker's arrest record connects him to Lee Dempson*
- *Investigating Los Angeles Nectar Trade*

REVELATION LIST – MISC.

REVELATION: RAMON ECHAVARRIA

- Henslowe's Safe Deposit Box
- Interviewing Yolanda Spenzel
- Interviewing Olivia Clarendon
- Interviewing Abraham Buchwald

REVELATION: RICHARD SPEND

- Henslowe's Safe Deposit Box (identifying photos)
- *Police Report: 1924 Incident*
- Interviewing Abraham Buchwald

REVELATION: RAMON'S ESTATE WAS AUCTIONED

- Researching property he owns.
- Interviewing Abraham Buchwald
- Ramon Echavarria's Obituary (researching Ramon)

RESEARCH IN LOS ANGELES

RAMON ECHAVARRIA

- **Occult:** Identifies the activities taking place in the photos from Henslowe’s stash as intended to have a mystical significance. An afternoon spent discreetly showing one or two of the tamer photos around in occult bookshops yields a gloomy clerk dressed in a threadbare robe who won’t give hi own name but is willing to identify Ramon Echavarria. (“That’s Ramon Echavarria. Big shot. I don’t mind telling you who he is because he’s dead, so what’s he going to do to me now?”)
- **Architecture / Bureaucracy / Library Use:** City Hall or Los Angeles County Recorder’s Office links the name “Ramon Echavarria” to an address in Highland Park and to a parcel of farmland in the north part of the city proper. (They have to go back to 1923 records in order to obtain this information.)
 - **1 Point Spend:** Echavarria’s taxes on both estates were filed every year from 1918-1923 by Abraham Buchwald.
 - **2 Point Spend:** Echavarria’s estate was auctioned off by Magnificent Villa Auction Services.
 - *Ramon’s House:* See *Node 2: Ramon’s House*.
 - *Farmland:* See *Node 3: The Farm*.
- **Cop Talk:** Obtains the *Prop: Police Report – 1924 Massacre*.
- **Library Use:** Finds his obituary. Ran on August 15th, 1924
 - *Prop: Ramon Echavarria’s Obituary*
 - *Grave:* Easily visited at the cemetery. **Bureaucracy** at cemetery will identify that it was paid for by Samson Trammel.

RAMON ECHAVARRIA’S ESTATE

- **Accounting / Library Use:** Los Angeles County Recorder’s Office reveals that the estate was auctioned by Magnificent Villa Auction Services.
 - Same building as Abraham Buchwald. (Not a coincidence, but not a clue: Buchwald arranged for their serves after Echavarria’s death.)
- **Cop Talk / Bureaucracy / Buchwald’s Cooperation:** To obtain the records (which are not publicly available).
 - **Accounting / Library Use:** Every book of individual worth in Echavarria’s library (which was appraised in its entirety by a well-compensated expert in rare books) as well as the remainder of the mundane volumes were purchased by one Samson Trammel of Pasadena. The exception was a single lot of books purchased by UCLA.
 - **Accounting 1 / Library Use 1:** To find a list of books from the auction. It consists of hundreds of volumes.
 - *Prop: Books of the UCLA Lot*
 - **Occult:** Identifies a selection of titles that seem to have cult importance. (*Prop: Books of the Cult’s Library*)

RICHARD SPEND

- **Library Use** (LA Times): *Prop: Richard Spend's Obituary*
- **Library Use** (Tabloid): *Prop: Richard Spend's Tabloid Obituary*
- **Cop Talk**: Obtains the *Prop: Police Report – 1924 Massacre*.

1924 MASSACRE

- **Cop Talk**: Obtains the *Prop: Police Report – 1924 Massacre*.
- **Library Use**: *Prop: Richard Spend's Tabloid Obituary*

EDGAR JOB @ UCLA

- **Bureaucracy / Cop Talk**: Copy of Job's transcripts. He was a student from 1918-1922. His grades were mediocre and he was focused on math coursework. In 1923 he was admitted to a graduate program of mathematical study.
- **Oral History**: Job's graduate advisor, Stuart Tichener.
 - Job had a desperate need to be better than he actually was. He would pull all-night work sessions whose triumphant output was often completely wrong.
 - Job up and disappeared in the middle of a semester. Tichener assumed that Job had finally realized his pursuits were largely pointless.

NECTAR

- **Streetwise**: A cloudy liquid with a pungent, mossy smell. Golden in color. Distributed and effective in very, very small quantities.
- **Streetwise**: Familiar business pattern of drug distribution, but with fairly radical departures. It's not being sold on street corners. There's no network of lackeys or errand boys. Instead, word on the street is that it's delivered directly to the doors of a varied clientele – dilettantes, housewives, actors and actresses, musicians, writers, and artists.
 - *NPC: Lee Dempson* (and other addicts if they want; Lee Dempson attracts attention because he's different from other addicts)
 - **Streetwise 1**: Identify a distributor.
 - **Streetwise 2**: A local Haitian gang has been pushing their own "Nectar", but it's not the same stuff. Just a form of amphetamine. Word on the street is that their burn kitchen is going to get hit tomorrow. (*GM Background: This is going to be Mexican muscle working directly for Walker.*)
 - **Streetwise 3**: There are large, bulk shipments being sent out from Los Angeles. Check out a company called "Sweet Honey Tooth"; they've got offices at the Port of Los Angeles.

PROACTIVE 1: JACK PIZNER, PRIVATE INVESTIGATOR

(Scenes 13-14)

JACK PIZNER: Athletics 9, Conceal 10, Driving 8, Firearms 8, Health 15, Scuffling 9, Sense Trouble 10, Stealth 10

Weapon: -1 (blackjack), +0 (revolver)

PICKING UP THE INVESTIGATOR'S TRAIL:

- Connections with LAPD. (If they ask about Echavarria or the 1924 events.)
- Paid off the construction foreman at *Node 3: The Farm*.

TRAILING THE INVESTIGATORS (1-2 days)

- Sense Trouble vs. Shadowing
- *GM Background:* Pizner is looking for a “weak link”; the guy he thinks is going to break the easiest.

ISOLATING INVESTIGATOR (pg. 98-99)

- Controlled beating with a blackjack (1 point, no visible bruises)
 - *“What the hell are you doing in Los Angeles, huh?”*
 - *“Why don't you go back home where you belong, huh?”*
 - *“What the hell do you care what might or might not have happened back in '24, huh?”*
 - *“Look at you, you fucking academic. You're out of your depth. Why don't you go home and sit behind a desk, huh?”*
 - *“Be a shame if something happened to your family while you were across the country shoving your nose in where it doesn't belong, huh?”*
- Pulls revolver if they don't submit to the beating; or when the beating is done
 - *“Let me speak clearly. It's time for you and your friends, [whom he proceeds to identify, in sequence, with unflattering descriptions], to get out of town. I'll be watching.”*

CONTINUES FOLLOWING INVESTIGATORS (1-2 days)

- Sense Trouble vs. Shadowing

WALKER PUSHES PIZNER

- Walker pushes Pizner to do what he was supposed to do in the first place: Pay them off.
- Pizner approaches leader of the group and offers them a bundle of cash (\$1000) to get out of town. (pg. 99)

FOLLOWING PIZNER

- Shadowing vs. Sense Trouble
 - If they have been to Pizner's office or home, they gain 3 point dedicated Shadowing pool.
- *Day 1*: He spends most of this time following them (or observing places they're frequenting). Discover the location of his office and home.
- *Day 2 or 3*: Walker meets Pizner at his office (checking in).

PIZNER'S OFFICE

Pizner's office is on the second storey of a building containing the offices of white-collar professionals like insurance salesmen, real estate agents, transcription service providers, and the like. All of the offices open to the outside; and, like many Southern California buildings, the second storey has outside walkways rather than interior corridors.

- **Evidence Collection:**
 - *Prop: Walker's Report on the Investigators*
 - *GM Background: The Sycamore exchange is located in Pasadena. The phone number is for the carriage house at Samson Trammel's mansion (where Walker lives).*
 - Invoices from previous jobs listed "Attn: Walker" include an address in Pasadena. (This is the address for the carriage house at Samson Trammel's estate, where Walker lives.)
- **Locksmith 1**: Open Pizner's safe. Contains \$955 of the \$1000 that Walker gave him to buy off the PCs.

PIZNER'S HOME

Pizner lives in a poorly kept bungalow in Hollywood. He's got a few guns, plenty of booze, and a stash of relatively tame pornography, but, otherwise, Pizner's home is a dead end.

PROACTIVE 2: LAPD HARASSMENT

(pg. 107)

Captain Walker has a squad of LAPD vice offers on his payroll.

- Sends them to toss the Investigators' rooms (which in turn gets them evicted).
- Bring them in for questioning.
- Follow them around.
- Beat them up.

VICE SQUAD: Firearms 3, Intimidate 4, Health 6, Oral History 6, Scuffling 4, Shadowing 2

Weapon: +1 (.38)

NODE 1: HENSLOWE'S SAFE DEPOSIT BOX

(Scenes 2-5)

RESEARCH: FIRST BANK OF LONG BEACH

- **Library Use / Simple Search:** Address of the bank.
- **Library Use 1:** The archives of the *Los Angeles Times* reveals that the bank failed in '33 in the wake of the Long Beach earthquake.
- **Library Use 2:** The newly established FDIC is now the administrator of all its debts (many), assets (few), property, and records.

TRAVEL TO LONG BEACH: Located at the southern tip of Los Angeles County. Round-trip from LA takes the better part of a day.

- Oil derricks are in clear evidence all over the area.
- Damage from the 1933 Long Beach earthquake is still in evidence.

(FORMER) FIRST BANK OF LONG BEACH

- *GM Background: See pg. 85.*
- Damaged brick edifice. Broad stone steps that are badly cracked. Occupied by foul-smelling assortment of vagrants, squatters, drunks. "First Bank of Long Beach" is still inscribed in the granite above the boarded-up front doors.
 - Interior of the building is filled with scaffolding. There is also scaffolding across the back wall.
- **RESEARCH:** Reduce spend cost on Library Use (above) with local knowledge.
 - *GM Background: The Long Beach Sun-Herald ceased operations in 1930; there is no local paper. (They'll have to use the Los Angeles Times, although there's no relevant archive in Long Beach. A phone call can pull up the necessary info with a tight query.)*
- **CANVASSING**
 - **Oral History:** Can track down any of the sources below.
 - **Intimidate/Interrogation (Bums):** Delores Scrim.
 - **Reassurance (Bums):** "Boils" McGillicuddy.
 - **Credit Rating:** Jim Olson
- **SOURCES**
 - **Delores Scrim:** Hooker who tells male PC anything he wants to hear (including the actual story) if it'll help her turn a trick.
 - **"Boils" McGillicuddy:** Pockmarked vagrant with an easy repertoire of colorful and improbable narratives of his adventures around the country. Happy to tell what he knows about the bank in exchange for a sandwich (or more if he thinks he can get it).
 - **Jim Olson:** Threadbare suit. Former employee of the bank. Working as a part-time bookkeeper at the local Ford assembly plant (at less than half his former wages). Embellishes story with bitter invective.

FDIC / FEDERAL WAREHOUSE

- See pg. 86-87.
- *Prop: The Safe Deposit Box*

SAFE DEPOSIT BOX

- **PHOTOS**
 - **Stability Test** (1 point; examining the photos closely)
 - **Evidence Collection/Streetwise:** Richard Spend, a movie star from the '20s, appears in three of the pictures.
 - **Streetwise 1:** Spend died in 1924 and the tabloids intimated that foul play might have been involved.
 - **Architecture:** All of the photos, save perhaps the last two, share the same location, a single mansion and its grounds. (The last two could easily have been taken at the same location, too – a servants' quarters or carriage-house.)
- **BOOKS OF ACCOUNT**
 - *GM Background: 1924 investigators stole them from Abraham Buchwald.*
 - **Cryptography** (1-2 days of laborious transcription) and **Accounting:** *Prop: Books of Account (Decoded)*
 - **Accounting 1:** To conclude that "Black" / Echavarria was the person ultimately receiving large, laundered payouts (suggesting they were in charge of whatever operation is described in the books).

NODE 2: RAMON'S OLD HOUSE

Current Occupants: Dead end. Currently occupied by a real estate developer with a large family. (Neighbors and pastor vouch for his good character immediately.)

Oral History / Streetwise: Asking around the neighborhood turns up Fritz McDermott, an elderly man who's lived on the block for his entire life.

- “Rich fellow. Wasn't clear where his money came from, though. Never went out to an office or anything like that. For certain values of it, I'd guess I'd say he kept to himself. Now, he did throw a lot of parties, invited all kinds of people. I'd see movie stars show up for his shindigs, and I'd see bums and street people huffling' in, too. Not that he ever invited me to one. And not that I'd've cared to go. He had kind of a weird vibe. Creepy? Yeah, you might say he was creepy, mister.”
- **1 Point Spend:** Gets the names of Richard Spend and Olivia Clarendon.

NODE 3: THE FARM

(Scene 12)

Parcel of land is currently part of a housing development.

Feral Cat: Hidden in the grass; sinks its teeth into an Investigator's leg. (No real damage, but a painful limp for the next day or two.)

- **Biology/Medicine:** Nothing strange or unusual about the cat, except that its teeth are in worse shape than might be expected (ingrown and crooked); on the other hand, it *is* a feral cat.
- *GM Background: It and other animals in the area are corrupted by the Liar's summoning in 1924.*

Fly Bite: Upon returning to the city, one of the Investigators will discover they got a nasty fly bite out there. It gets infected and swells up, but causes no long-term harm.

Simple Search: Two buildings on the site burned down some time ago.

- **Architecture:** These buildings were a farmhouse and a barn, burning down about 10 years ago.
- **Occult:** One of the beams from the barn collapsed to one side away from the building and survived the fire; a number of symbols can be seen on it. About thirty feet out from the barn several small, flat stones inscribed with various symbols can be found. (Their pattern suggests they were originally in a ring around the barn, although many of them are missing or worn away at this point.)
 - **Occult 1 / Cthulhu Mythos:** The symbols on the barn beam and the symbols on the ring of stones are too badly damaged to intuit their purpose. But what can be plainly seen is that they use two incompatible sets of Mythos imagery. (*GM Background: Echavarria's Ritual had two layers.*)

Simple Search: Construction efforts were recently begun on the parcel formerly belonging to Echavarria – there has been fresh digging.

- **Architecture / Geology:** These efforts were abandoned a few months ago.

Simple Search: Standing on a hill and looking around reveals a construction crew erecting a dozen houses on an adjacent parcel of land.

CONSTRUCTION CREW

- **Oral History:** Were supposed to break ground on the former Echavarria land, but after a series of accidents – two snakebites and an attack by a rabid wild dog – they decided to shift their work and start somewhere else.
 - At least one worker had strange dreams while working that land.
- **Assess Honesty:** Foreman has a weird vibe and may be withholding something.
 - *GM Background: He's been paid \$5 by Jack Pizner to report on anyone looking into the Echavarria land.*
 - **Interrogation 1 / Intimidation 1 / Bargain 1:** Foreman gives them the name "Jack", a phone number, and an address.

NEIGHBORS

- **Oral History:** Since '22 the land has been unused. Letters written to the owner of record inquiring about leasing the land to farm went unanswered.
 - *GM Background: Echavarria bought the land in '22. Didn't use it for farming.*
- **Oral History:** A few of the locals remember the massacre back in '24. Most put it down to city people getting what they deserve.
- **Oral History:** A rancher grazed a herd of cattle (illegally) in 1926. But after he lost three head to a series of wild animal attacks (“found ‘em dead, chewed on by wolves or something”) he moved his animals back to safer ground.

NODE 4: GEORGE AYERS AT UCLA

(Scene 16-17)

RESEARCHING GEORGE AYERS

- **Archaeology / Occult / History:** Ayers was widely published in journals from the beginning of his career at UCLA in 1911 until 1921; his publications then became sporadic and stopped entirely in 1924. (His last few papers were apparently controversial.)
- **Simple Search (1924 Phone Directory):** Ayers' address is listed along with a (disconnected) phone number. Ayers' landlord has reclaimed his apartment (and sold of his belongings piecemeal to cover his back rent), but will recall that Ayers was a professor at UCLA. (He also hopes Ayers dies in a fire for all the trouble he caused.)

UCLA

- **Simple Search (Directory):** Lists George Ayers' office at 123 Dodd Hall.
 - *GM Background: He's still listed because of an administrative feud involving four different campus offices who all believe it's someone else's job to update and distribute the records and directories. In the meantime, the same old information is printed with the current year on the cover, year after year. Everyone who has a strong opinion about who's responsible (and it's never them or their department).*

AYERS' OFFICE (123 Dodd Hall): Currently occupied by Dr. Mile Roman.

- *GM Background: Forced by crowded conditions into an office the size of a broom closet, Roman eventually convinced department head Dr. Hamish MacDunn to let him have Ayers' unused office. Ayers' stuff was packed into storage, since no one knew when (or if) he was coming back from his sabbatical.*

HISTORY DEPARTMENT:

- **Bureaucracy:** Tracks down Samantha Burnish, the department secretary.
 - **Flattery / History:** Arrange a meeting with Dr. Hamish MacDunn, the head of the history department.

DR. HAMISH MACDUNN (Head of the History Department):

- **Any Interpersonal:** Gave Ayers leave to go to Africa for a year to pursue a dig at an ancient site. Ayers sent back reports "for a while", but he hasn't gotten any reports in awhile ("now that you mention it").
- **Any Interpersonal:** The last communication he had from Ayers was a telegram requesting that he purchase some specific books. Since Ayers never came back, those books are probably still in storage at UCLA's library.
- **Assess Honesty:** Suspects Ayers is dead ("or went native, which amounts to the same thing"). But in the absence of anyone confirming it, he plans to keep Ayers on the department roll indefinitely. (Graduate students can take care of teaching his classes; and it keeps MacDunn's funding up.)
- **Leveraged Clue (Ayers is probably dead):** He'll have Ms. Burnish give them *Prop: Ayers' Itinerary*.

AYERS' THINGS: Permission given by MacDunn or Flattery 1 with Burnish / Roman.

- **Evidence Collection:**

- *Prop: Ayers' Itinerary*
- *Prop: Ayers Research Notes (Skimming)*
- Autographed photo of Olivia Clarendon (“George—Thanks for all your help!”)
- Address book (hundreds of listings and nothing to distinguish the notable ones, but searching through will find Ramon Echavarria’s address, an old phone number for Samson Trammel, and an out-of-date Italian address for Bartolo Acuna)

UCLA LIBRARY:

- **Archaeology / Occult / History:** Ayers was widely published in journals from the beginning of his career at UCLA in 1911 until 1921; his publications then became sporadic and stopped entirely in 1924. The UCLA Library also has his unpublished papers from 1921-1924 on file, revealing an increasing obsession with mixing mysticism with his historical research (and thus prompting the rejection of those papers by mainstream journals).
- **Books Purchased from Echavarria’s Estate:** Access can be granted by a 1-point spend or from Dr. Hamish MacDunn.
 - *Prop: Ayers' Telegram* (still attached to the uncatalogued books)
 - *Prop: Books of the UCLA Lot*

NODE 5: SAMSON TRAMMEL'S MANSION

(Scene 18, 22)

RESEARCH

- **Bureaucracy / Library Use** @ Pasadena City Hall: Documents filed when Trammel built his mansion in 1929, including *Prop: Blueprints of the Trammel Mansion*.
 - **Bureaucracy 1 / Library Use 1:** To get a copy of the updated blueprints that appear to have been deliberately misfiled. *Prop: Complete Blueprints of the Trammel Mansion*.
- **Oral History:** Reveals a community of households almost pathologically concerned with their own individual business. This isn't a community so much as a collection of side-by-side outposts of the other Southern California communities from whence their owners have recently moved.
 - *NPC: Genial Booker the Gardener* (he probably spots them asking questions; "the good guys have finally come to do something about the menace next door")

SURVEILLANCE

- 1/day: Shadowing/Stealth vs. Captain Walker
 - Unless immediately threatened, respond with *Proactive 2: LAPD Harrassment*.
- **Simple Search:**
 - The mansion grounds are shielded from the street by a thick row of sculpted hedges, but it's easy enough to see the outline of the main house and the carriage house behind it.
 - The mansion does not appear to be guarded, but there is clearly a large and active staff.
 - *Prop: Blueprints of the Trammel Mansion (Page 2)*
- **Day 1:**
 - **Simple Search:** The staff includes a half dozen serious and muscular Mexicans who always seem to be handy. A couple of them also drift towards the front of the house whenever a car arrives. (*GM Background: These are the guards.*)
 - **Streetwise:** Recurring pattern of Mexicans in zoot suits (not exactly par for the neighborhood) pulling cars onto the property via the dirt road that approaches from the rear, parking in the carriage house, and then walking to the main house (50% chance accompanied by Captain Walker). After a short time, never more than 15 minutes, the individuals head back to the carriage house, get back into their cars, and depart by the same route. (*GM Background: These are Nectar distributors.*)
- **75% per Day:** There's a noticeable pattern of seemingly random people leaving and arriving at the mansion. (These are people being swapped in and out from the never-ending debauchery in area 23.)
- **25% per Day:** Some of the celebrants being carried into the mansion are being carried out dead.
- **10% per Day:** Trammel leaves the house (usually heading for a fancy restaurant; he follows no regular schedule).
- **Asking for Trammel:** Servants fetch Captain Walker to speak with them.

FLOATING INCIDENTS

- Minor Mouth manifests to attack them; spitting and hissing and biting.

ROSTER

- Staff: Cooks, Maids, Butler
- Captain Walker (70% carriage house, 20% in mansion, 10% not on site)
- Samson Trammel (80% likely to be present; 25% area 7, 50% area 17, 25% area 23)
- Guards x6 (1d2 harvesting Nectar)
- Debauchery Cult Members: 2d30+10 (5% chance in any room)

Debauchery Cult Members: Some are among the most hard-core Nectar users, others are cultists from other parts of the world, some are the homeless and willing rounded up by Walker when the supply of warm bodies runs low. It's not infrequent for cultists to go permanently insane and/or die in the process of their activities; these are dealt with by Walker's guard staff. Some are fed to the Mouth, some are buried around Southern California, some are burned in the mansion's furnace.

TRAMMEL'S GUARDS: Athletics 4, Firearms 3, Health 4, Scuffling 4, Weapons 3

Alertness Modifier: +1

Weapons: +0 (pistol), -1 (club)

CARRIAGE HOUSE

- Ascetic house with minimal décor.
- **Walker's Desk:** *Prop: Telegram from Bangkok*
- *GM Background:* Walker is very careful to ensure that nothing incriminating whatsoever ever enters or is stored in his personal abode.

MANSION KEY

Entrances: Servants' entrance is used at all hours by the staff. Patio entrance is used by the distributors. Main entrance largely unused, but provides no concealment. Conservatory entrance sees almost no traffic and is concealed from eye-lines of most of the rest of the house.

1. GRAND ENTRY

2. CELLAR ENTRANCE

3. **BALLROOM:** Configured as a broad living space dotted with couches, overstuffed chairs, and tall potted plants.

4. SUN ROOM

5. FORMAL DINING

6. KITCHEN

7. TRAMMEL'S OFFICE:

- Locked desk contains *Prop: Trammel's Testament*.
 - Pages are soaked or marked with various bodily fluids or supplemented with thin shavings of organic material.
 - **Seeing the Testament:** 2-point Mythos Stability test
 - **Reading the Testament:** 4-point Mythos Stability test (requires 2-3 days)

8. **TRAMMEL'S STUDY:** A Mythos library with no pains taken to conceal the fact other than the secure locks on all the doors.

- **Occult:** Identify key volumes in the library. *Prop: Books of the Cult's Library*.
- **The Gazer's Perspective:** Painting of a starfield and nebula on the wall as viewed from someone standing in a field of blue moss growing on strange purple rocks.
 - **Evidence Collection** (+seeing lockbox photos): Notice the painting on the wall. It was hanging on the wall at Ramon Echavarria's mansion.
 - **Astronomy 1:** Notice the painting on the wall. They recognize certain constellations that are well known but cannot recognize the viewpoint on them.
 - **Art 2 / Photography 2** (must be prompted): The painting has been done directly on top of a photograph. (How anyone could possibly have captured such a photograph is an open question.)

9. **CONSERVATORY:** Glass-walled, jutting out from the eastern side of the house to catch the morning sunrise.

10. BATHROOMS

11. **SMALL DINING:** Where Trammel typically takes his meals and where smaller, private events are held.

12. BUTLER'S ROOM

13. LINEN CLOSET: Door has been padlocked shut. A minor mouth has manifested amidst the linens inside.

Minor Mouth (manifested on shelf): Athletics 1, Health 5, Scuffling 3

- **Hit Threshold:** 3
- **Alertness Modifier:** +0
- **Stealth Modifier:** +2
- **Weapon:** +1 (bite), +1 (searing bile spit)
- **Armor:** +1 (tough flesh)
- **Stability Loss:** +1

14. SERVANT QUARTERS

- Last servant's quarter is being used to store linens.

15. SITTING ROOM: Sumptuous décor.

16. GUEST ROOM: Often stacked floor-to-ceiling with recovering revelers.

17. TRAMMEL'S SUITE

- *Prop: De la Luz Recording*

18. TRAMMEL'S CLOSET

19. MAIN CELLAR: The mansion's working cellar. Food and supplies are stored here. Furnace that's used to dispose of bodies.

20. FAR CELLAR: Clogged with construction supplies from when the mansion was built. It is theoretically possible to travel between the front and rear sections via the far cellar, but anyone doing so is likely to become unspeakably dirty and have to spend time moving construction supplies to cross the room.

21. WINE CELLAR: Hidden door to area 23.

22. “THE DOWNSTAIRS ROOM”: A cool tiled chamber with couches and sitting chairs that amounts to a second, more private study (although it is rarely used as such and does not contain books). Hidden door to area 23.

23. THE MOUTH: In the center of the room. It oozes a slow stream of yellowish Nectar, which is channeled away through channels carved into the stained stone floor and collected through apparatuses of glass. It is surrounded by a variety of low-slung couches and pillows and dirtied mattresses and plush rugs.

- **Never-Ending Debauch:** Never-ending acts of orgiastic perversion in service of the Mouth (the long tongue of which often reaches out to participate). Keeps the Nectar flowing. The individual human cogs are swapped out on the horizon of days (rather than the remotely human horizon of hours).
 - 2-point Mythos stability test
 - **Random Cultist** (dragging his way out of orgy momentarily): “He won’t rest until the whole of the human species drinks of his Nectar... sinks to his debased depths... mile-wide mouths swallowing human beings by the dozens... drowning whole cities in Nectar.”
 - **NPC: Lee Dempson** (optional location for him)
- *Prop: De la Luz Recording* (playing in the room)

LOS ANGELES MOUTH: Health 72, Scuffling 18

Hit Threshold: 3 (large)

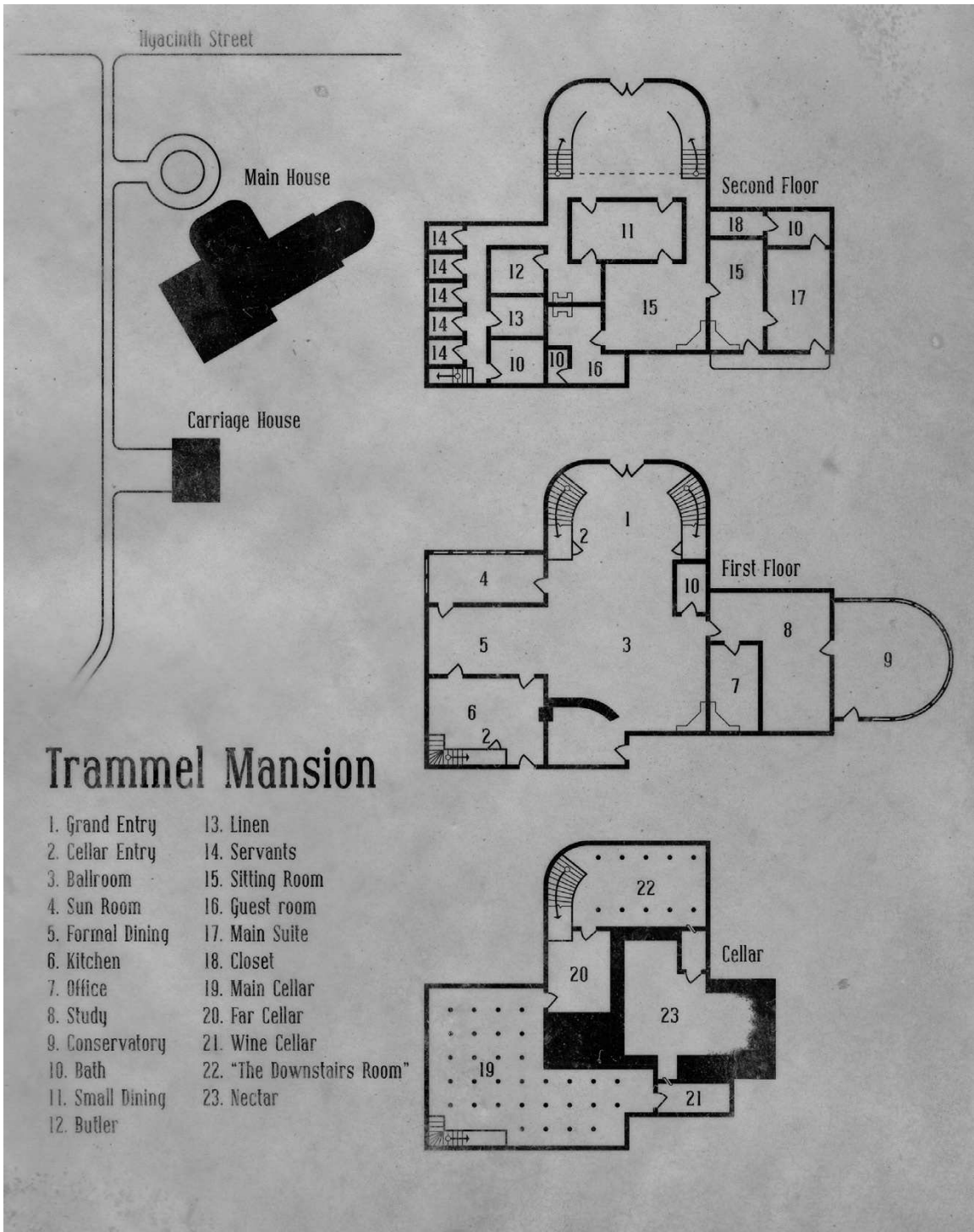
Alertness Modifier: +2

Stealth Modifier: -2

Weapons: +8 (bite), +4 (tongue); tongue can reach 2 meters

Armor: +0

Stability Loss: +2



NODE 6: LOS ANGELES NECTAR TRADE

(Scene 19-20)

INVESTIGATING NECTAR TRADE

Investigation can basically start from four angles:

- Addicts
- Distributors (local deliveries)
- Daily Deliveries (cars from mansion to distributors)
- The Source (Trammel's Mansion)

ADDICTS

- Most learned from friend or a friend of a friend. Probably tried it for the first time with them. Sex was probably involved; usually remembered as the best sex of their lives (even though specifics are hard to remember).
- Hooked up with a specific distributor who keeps them supplied discretely.
- Can't recognize anyone from lockbox photos, but will recognize that they're high on the same stuff.
- Talking about Nectar makes most users want to use it; they'll off the Investigator(s) a hit and take one themselves (hoping for the debauchery to happen).
- **Any Interpersonal 1:** Addict has a copy of *Prop: De la Luz Recording*

DISTRIBUTORS

- **Eastside:** Hugo Lopez, Pele Keele, Jose Vasquez
- **South L.A.:** John Pearly, Agatha Garcia
- **Hollywood Boulevard:** Armando Ortega
- **Beaches:** Andres Cruz, Ike Santo, Raul Rios, Pedro Cortez
- **Central:** Alex Leon, Roger Christian, Sara Ayala
- **Von Popov:** Specializes in premieres and after-show parties.

DISTRIBUTORS:

- Distributors don't know the true nature of Nectar. They're not allowed to take it, although they do know the effect it has (orgiastic pleasure and inhibition killing).
- Distributors are hired by Captain Walker. They fear him and his reputation.
- Some have heard Walker discuss the "Black Man", but assume that this just means there's an African paymaster in charge of things. (*GM Background: It's actually a reference to Trammel's belief that the Black Man Nyarlathotep is the Liar From Beyond.*)
- Most have worked for the organization for years.
- Most have stories of walking in on Nectar users performing sex acts on animals or discovering Nectar users dead from overdoses of terrestrial narcotics like heroin. ("You've gotta keep a monitor on how much they really *need*... Of course, if that's more than they can *afford* it doesn't matter, right?")

DAILY DELIVERIES (1d4 locations, roll 1d8 to determine)

- 1 Eastside
- 2 South L.A.
- 3 Hollywood Boulevard
- 4 Beaches
- 5 Central
- 6 Von Popov
- 7-8 Port of Los Angeles

DELIVERY DRIVERS (3-4 total):

- They pick up the shipments from Trammel's Mansion (can be followed back there within 2-3 days or can tell where it is).
- They've all seen some weird shit in the mansion, but it's no weirder than the sick shit other rich people get up to, right?
- They know they pick the stuff up from the basement.
- They can identify all the local distributors.

PORT OF LOS ANGELES

- Nectar is being shipped out through a front company named Sweet Honey Tooth.
- *Prop: Records of Sweet Honey Tooth*

JACK PIZNER

(Scene 13)



APPEARANCE: Sweaty.

Prop: Photo of Jack Pizner

ROLEPLAYING NOTES:

- Dabs at his brow with a handkerchief.
- Rolls his eyes dramatically when he thinks he's being lied to, or even suspects he might be.
- Enthusiast of foul and violent language.

BACKGROUND:

- Captain Walker throws him work from time to time. (Knows Walker works for a guy named Trammel up in Pasadena.)

CLUES:

- **Intimidation:** Couldn't care less about the investigators, but someone else (whom Pizner seems to fear) hired him to find out who sent them.
 - **Intimidation 2** (or **Intimidation** while beating him): He'll name Walker and Trammel.
- **Flattery:** Self-congratulatory remark about how running the investigators out of town is going to pay Pizner's bills for the rest of the summer.

NOTES

JACK PIZNER: Athletics 9, Conceal 10, Driving 8, Firearms 8, Health 15, Scuffling 9, Sense Trouble 10, Stealth 10

Weapon: -1 (blackjack), +0 (revolver)

YOLANDA SPENZEL

(Scene 8)

APPEARANCE: Age and care wearing away at the edges of a moderately attractive woman of clearly Hispanic descent.

ROLEPLAYING NOTES:

- Embittered by her fallen life.
- Makes the Investigators wait outside while she makes herself presentable.
- Gets a great deal of satisfaction from the fact that she was right and Richard should have listened to her.

BACKGROUND:

- Address is a mid-Wilshire mansion (but she actually lives in the carriage house).
- Since Richard's death, has been reduced to working as a domestic servant.

CLUES:

- **Flattery** (easy) / **Intimidate** (lot of resistance)
- Knows where Richard was killed and can give the address (*Node 3: The Farm*).
- Knows that Olivia Clarendon got mixed up in whatever Richard was involved in. (Tried to sell her story to the tabloids when she got desperate, but the studio cleaned it all up and she got nothing.)
- Knows Ramon Echavarria's full name and can tell them where he used to live (*Node 2: Ramon's Old House*).

NOTES

- *"Not too many people coming around and asking about Ricky these days. Yeah, he got mixed up in some stuff. Which it sounds like you know. For a couple of months before he died, he was going to these parties that his friend Echavarria was throwing at his mansion. Did I say parties? I meant 'parties.'*
- *Did he ever invite me? No. Probably for the better. He never admitted it, but I think they were filming... [she whispers this:] pornography up there. Nasty stuff, I'm sure, which is probably why he was always sneaking around about it, coming in at all hours, missing his calls for his real work.*
- *"I confronted him about it. I wasn't scared of him. I never was. I told him he was being stupid. Putting everything we had worked for at risk like that. And for no reason. He laughed at me, laughed right out loud. Who's laughing now? Nobody, that's who.*
- *"Later on, I did kind of start to get scared of him. He was moody. Sometimes he got violent. Sometime he just sat in a chair until he started, you know... drooling out of his mouth.*
- *"I was right. I always was. Do you have a sister? [After waiting for a response:] You should listen to her, if you have a sister."*
- *"You know, now that I think about it, the police came around once, asking about Ricky, before he died. There were plenty of people asking after he died, but now that we're talking about it, there was this pair of detectives that came around before he died. They were asking about Echavarria, too. Weird questions, too — what was Ricky reading, did he take any drugs, did I know anything about 'honey.' No, that's not it, not honey. 'Nectar.' They asked about 'nectar.' I'm sure that was the name of some perverted movie he was working on. Or the name of a hooker."*

OLIVIA CLARENDON

(Scene 9)



GETTING ACCESS

- **Oral History:** Learn where Olivia is shooting on any given day.
 - **1 Point Spend:** To actually get access to her for a few minutes while she walks from a movie set to her limousine.
- **Credit Rating 1:** Gain access to the premiere of *The Clock Strikes Nine* at the Cathay Circle Theater.
 - *Prop: Photo of the Cathay Circle Theater Premiere*
- **Credit Rating 2:** High-society introduction. Investigator and perhaps one well-scrubbed associate get invited to a private dinner at her Wilshire mansion.

APPEARANCE: *Prop: Photo of Olivia Clarendon*

ROLEPLAYING NOTES:

- Style. Grace. Poise.
- Delicate cigarette.
- Will become flirtatious in an effort to prevent scandal.

BACKGROUND:

- Bona fide movie star of fantastic wealth, a subject of public adoration.
- 10 years ago, she was a working actress struggling her way up the movie business' food chain.
- Attended Echavarria's parties in early 1923.

CLUES:

- **Ramon Echavarria:** Met Echavarria while climbing the ladder, looking for people who could help her career. She thought Echavarria might be someone like that, but after going to a few of his parties she became convinced he was a Very Bad Man – depraved pervert; maybe Satan worship. She quickly distanced herself.
- **George Ayers:** Introduced her to Echavarria.
 - Professor of ancient religions; was helping her do research for a film role that never happened.
 - Used to brag about being part of Echavarria’s “inner circle”
 - Doesn’t know Edgar Job, but does remember that Ayers had a younger friend on campus who has a math student. (*“Talked my ear off about it on one occasion. Obsessive little fellow.”*) She also saw him at one of the parties.
- **Richard Spend:** Met him at the parties.
 - Was star-struck until she realized what kind of people he was associating with.
 - Was deeply disturbed to work with him on *The Black Cat* in 1924; he kept trying to get her to come back to the parties.
- **Nectar:** Foggily (and incorrectly) recalls it being some sort of mixed drink.
- **Reassurance:** Still haunted by a brief glimpse of Echavarria having sex with a tangle of other people – men and woman – on a couch that looked to her, for all the world, like it had a mouth on it that was itself participating in the depraved acts. *“It can’t have been true, of course... But even ten years later, I can’t get that picture out of my head. I use it when I need to scream in a picture.”*
 - *GM Background: Couch appears in the photos from the safe deposit box, although it is not manifesting a Mouth in any of them. If Olivia Clarendon were to hold one of these photos, however, it might briefly appear (and perhaps cause the picture to catch on fire).*

ABRAHAM BUCHWALD

(Scene 10)



RESEARCH

- **Library Use** + the name “Buchwald”: Turns up “Abraham Buchwald” as being a licensed accountant in 1924.
- **Bureaucracy** (City Hall / Organization of Professional Accountants): Buchwald’s office address in downtown Los Angeles.
- **Oral History / Streetwise**: Buchwald is a successful professional, a solid family man, and an asset to society.
- **Cop Talk**: Clean legal bill of health – he hasn’t been and isn’t currently involved in anything shady or suspect.

APPEARANCE: *Prop: Photo of Abraham Buchwald*

ROLEPLAYING NOTES:

- Tries not to think about Echavarria or the things he heard / witnessed in 1924.
- Repeatedly says that there’s “no profit in digging up the past” or “dredging up old secrets” or “rooting around in the old cellars”.

BACKGROUND:

- Echavarria’s accountant from 1918 to 1924.
- Kept the Books of Account from the safe deposit box.
- Dabbled in the cult’s rituals without getting carried away. Was interested in Echavarria as a profitable client; nothing more.
- Was not present for the cataclysmic ritual; afterwards he burnt his robes and went about his business.

NOTES

- **Home**: Lives with his family in the Highland Park neighborhood.
- **Office**: Employs a secretary to answer the phones, transcribe dictation, and do other administrative tasks.

CLUES:

- **Any Ability:** Ramon Echavarria was a wealthy man and keeping his accounts was the lion's share of Buchwald's business. When he passed away it hurt his business badly, but he was able to find other clients.
 - Starts to clam up if they start questioning him about any of the cult's illegal or perverse activities.
- **Interrogation 1 / Reassurance 1 / use "Towncar" to prove they have evidence:**
 - **Ramon Echavarria:** Leader of a cult. Worshipped an old-world god they called Gol-Goroth. It was... druidic.
 - **George Ayers:** *"I didn't really get involved in any of it. But there was a professor, from UCLA I think. George Ayers. He was an expert on these old religions. I think Ramon got most of this perverse religious babble from him."*
 - **Samson Trammel:** After Echavarria died, Buchwald was the executor of his estate. Samson Trammel came to his office and offered to bribe him to take control of the estate; then threatened him. Buchwald has had no contact with him since.
 - **Ramon Echavarria's Estate:** Was sold through Magnificent Villa Auction Services (in the same building as Buchwald's offices).
 - **Richard Spend:** Echavarria used to brag about all the movie stars at his orgies, but the only one Buchwald ever met was Richard Spend.
- **1924 – General Information**
 - **Orgies:** *"Mr. Echavarria hosted orgies. That's the plain truth. That was how they, you know, worshipped. He had a drug they all called Nectar that was worth more by weight than gold. They sold it, to people in the cult and to a few really jaded outsiders. That's what those books are — records of Mr. Echavarria's Nectar trade. It was the source of most of his money. He had inherited some money, but the lion's share was from Nectar."*
 - **Echavarria's End:** *"One day Mr. Echavarria called me up to the house, and when I showed he was raving. He said that there was a police investigation trying to bring him down. He told me if the police came around asking questions that I wasn't supposed to talk about them. Pardon my French, but no shit. There was a big ceremony a few weeks after that. I begged out of it. I don't mind admitting that I was frightened by the police investigation. Thank goodness I stayed away, because that was the night the whole thing blew up. I have the sense that there was a connection between the investigation and the end of it all, but I don't know what happened, and I don't want to know. I'm just glad that none of it blew up on me. I have a family, now. Children. You understand? You're not going to drag any of this out into the open, are you? Nothing good can come of it. Let sleeping dogs lie."*
- **Assess Honesty 1:** Buchwald is still holding something back.
 - *"Do you know what the strangest thing was that Mr. Echavarria ever said to me? One day, when we were sitting together in his study going over some accounts, he looked up out of the blue and said to me, 'Abraham, would you like to know something truly perverse? Those who follow me in the way of Gol-Goroth are deceived. My work goes deeper than any of them know. Prepare yourself, Abraham. Prepare yourself for that end.'*
 - *"I don't have the faintest idea what he might have meant by that. Prepare myself for what? But if what you're doing here is prying into that — that deeper thing — let me make a recommendation to you. There will be no profit to it. Go home to your families. Hold close the ones you love. There is no profit to dredging up the buried past."*

- **Other Topics:**
 - **Books of Account:** *“Where did you get these? [Then, quickly:] Never mind. Don’t tell me. “These went missing from my office after I learned about the police investigation, but before Mr. Echavarria’s death. I had duplicates, luckily. I was terrified that the police had gotten hold of them and would use them to put us all on trial, and that Mr. Echavarria would find out.”*
 - **Edgar Job:** Didn’t know him.

SAMSON TRAMMEL

(pg. 114)



RESEARCH

- **Library Use / Simple Search:** Address of his Pasadena mansion (see Node 5); 2285 Hyacinth Street.
- **Cop Talk:** No police record.

APPEARANCE: *Prop: Photo of Samson Trammel*

ROLEPLAYING NOTES

- Fractured series of disparate personalities: Self-styled Mythos scholar, paranoid-megalomaniac supreme leader, complete moral degenerate, shrewd Nectar entrepreneur.
- Can appear perfectly fine; but can also deliver a coherent plan for Nectar expansion while completely nude and masturbating furiously.
- Smokes cigars.
- Titters unpredictably between sentences. Easily distractable.
- Stares unabashedly at the breasts of female investigators.

BACKGROUND

- Real estate entrepreneur in his early life.
- Started hardcore Nectar use in 1923; quickly descended into debauchery.
- Member of Echavarria's inner circle in 1924. Fled the 1924 ritual site at the first sign of trouble.
- Heavy Mythos research after '24 has ripped open his mind.
- Knows that Gol-Goroth (the Forgotten God) was never the true object of worship; the Liar From Beyond has "revealed" itself to be the Black Man (Nyarlathotep).

NOTES

- Appears in about half of the safe deposit box photos.

SAMSON TRAMMEL: Fleeing 8, Health 12, Scuffling 5, Sense Trouble 10, Weapons 5

Weapon: -1 (improvised)

CAPTAIN (HECTOR) WALKER

(pg. 114)



RESEARCH

- **Cop Talk** (w/full name): Moderate dossier of aborted minor charges like assault, weapons charges, and blackmail.
 - **Cop Talk/Law**: This gives a general whiff of cases dropped due to bribery, either directed at the cops or the district attorney (or both).

APPEARANCE: *Prop: Photo of Captain Walker*

ROLEPLAYING NOTES

- Tightly controlled, practically ascetic. Disciplined and spare.

BACKGROUND

- Hard-core criminal from East Los Angeles. A ruthless operator who sought out Trammel when he saw Nectar's potential as a street drug.
- Trammel runs the cult; Walker runs the Nectar distribution operation. To outsiders, Walker is Trammel's representative; but in practice he runs the Nectar trade as a completely separate operation to Trammel's cult practices and venerations.
- Keeps his involvement in the cult activities perfunctory and at a distance. He's seen the mind-rending implications of exposure to the Mythos and he keeps himself from being exposed.

CLUES

NOTES

- Doesn't use his name "Hector". Those around him know him simply as "Captain Walker" or "the Captain".

CAPTAIN WALKER: Athletics 4, Conceal 10, Firearms 4, Fleeing 12, Health 16, Preparedness 15, Scuffling 12, Sense Trouble 16, Shadowing 10, Weapons 12

Weapons: -1 (knife), +1 (automatic pistol), +1 (Lee-Enfield rifle), hand grenade

GENIAL BROOKER THE GARDENER

(Scene 21)

APPEARANCE: Skin turning to parchment. Gray-streaked hair. Shirt sleeves rolled up.

ROLEPLAYING NOTES

- Crooked smile to the right with a squint.
- Frequently mops his brow with handkerchief.
- Terrified of what he's seen, but hiding it well.

BACKGROUND

- Works for John and Mary Sanders, who own the property next to Trammel's. They're usually out of the country.
- 63 years old. Has been a gardener for the Sanders for 30 years.

CLUES

- **Oral History:**
 - Steady ebb and flow of the Mexicans talking to "Captain Walker" at the back door.
 - Steady ebb and flow of those "vacant-eyed perverts" at the front door.
 - At the beginning, it was just strange people and didn't seem worth troubling anybody about. Then he saw what might have been a body getting carried out. And Samson Trammel was crawling naked through the gardens and spilling his seed into the soil. "I'd have probably called somebody, then... But I saw some cops talking to Walker and so I figured they're all paid up. Only get myself in trouble. And then there was the other thing... But that's just crazy and I don't really believe it myself."
- **Reassurance:**
 - See pg. 112.

NOTES

- Won't get involved in anything beyond keeping an eye on Trammel's estate. (Won't help them break in. Won't testify to the police.)

LEE DEMPSON

(pg. 110)

APPEARANCE: Obvious scars and bruises cover his body. Lean, wiry, and underfed. Top three buttons of his stained shirt are undone.

ROLEPLAYING NOTES:

- Can't open his right eye.
- Looking for a fix.
- Picks at the scabs on his arm.

CLUES

- **Any Interpersonal:** General info about Nectar's effects and how he gets hooked up from a distributor.
- **Interrogation 1 / Intimidation 1 / Reassurance 1:** Lee recently returned to L.A. from Bangkok. He got hooked on Nectar there, but it was different:
 - "It was incredible. These two were just ripping into each other like rabid dogs. Somebody — just some joker standing next to me — throws a knife into the arena, but they were too busy gouging each others' eyes out with their thumbs to notice.
 - "Then I got a hit and everything became so much more intense. More wild. You know how the stuff here works on your urges? Well, this does that, but it works on something baser. Fights started breaking out in the stands. That's how I broke this arm the first time."
 - Los Angeles Nectar is similar and satisfies the itch, but it isn't the same stuff. He'd love to get his hands on the Bangkok stuff again.
- **Any Interpersonal** (+ previous spend): He'll explain that they can get access to the Fragrant Honey Shop in Phra Nakron by rubbing specific denominations of banknotes together and saying, "I have come for the exhibition." (see *Bangkok*)

STAT SHEET FOR LOS ANGELES

JACK PIZNER: Athletics 9, Conceal 10, Driving 8, Firearms 8, Health 15, Scuffling 9, Sense Trouble 10, Stealth 10

Weapon: -1 (blackjack), +0 (revolver)

CAPTAIN WALKER: Athletics 4, Conceal 10, Firearms 4, Fleeing 12, Health 16, Preparedness 15, Scuffling 12, Sense Trouble 16, Shadowing 10, Weapons 12

Weapons: -1 (knife), +1 (automatic pistol), +1 (Lee-Enfield rifle), hand grenade

SAMSON TRAMMEL: Fleeing 8, Health 12, Scuffling 5, Sense Trouble 10, Weapons 5

Weapon: -1 (improvised)

TRAMMEL'S GUARDS: Athletics 4, Firearms 3, Health 4, Scuffling 4, Weapons 3

Alertness Modifier: +1

Weapons: +0 (pistol), -1 (club)

VICE SQUAD: Firearms 3, Intimidate 4, Health 6, Oral History 6, Scuffling 4, Shadowing 2

Weapon: +1 (.38)