

SUMMON ASPECT OF GOL-GOROTH

This spell requires a caster to devour a snake, bones and all, at the site where Gol-Goroth's aspect is to appear.

Gol-Goroth is often summoned in order to do battle with a foe. In order to bind Gol-Goroth to a foe, a piece of Chichen Xoxul's pyramid (or the caster's body) must make contact with the torso of that foe (not their extremities). The aspect of Gol-Goroth will then materialize, prepared to do battle. However, Gol-Goroth resists being bound (a contest of the caster's Stability vs. its Inertia) with an Inertia of 12.

To reverse the spell and banish the aspect of Gol-Goroth requires a piece of Chichen Xoxul's pyramid (or the caster's body) to make contact with the aspect of Gol-Goroth as the incantation is completed.

Stability Test Difficulty: 5 (4 if performed in Mayan)

Cost: 6 Stability and 2 Health

Time: 30 minutes of chanting and ritual bloodletting